B. Sc. (Information Tech	Semester – VI		
Course Name: Software Quality Assurance		Course Code: USIT601	
Periods per week (1 Period is 50 minutes)		5	
Credits		2	
	Hours	Marks	
Evaluation System	Theory Examination	21/2	75
	Internal		25

Unit	Details	Lectures
I	Introduction to Quality: Historical Perspective of Quality, What is Quality? (Is it a fact or perception?), Definitions of Quality, Core Components of Quality, Quality View, Financial Aspect of Quality, Customers, Suppliers and Processes, Total Quality Management (TQM), Quality Principles of Total Quality Management, Quality Management Through Statistical Process Control, Quality Management Through Cultural Changes, Continual (Continuous) Improvement Cycle, Quality in Different Areas, Benchmarking and Metrics, Problem Solving Techniques, Problem Solving Software Tools. Software Quality: Introduction, Constraints of Software Product Quality Assessment, Customer is a King, Quality and Productivity Relationship, Requirements of a Product, Organisation Culture, Characteristics of Software, Software Development Process, Types of Products, Schemes of Criticality Definitions, Problematic Areas of Software Development Life Cycle, Software Quality Management, Why Software Has Defects? Processes Related to Software Quality, Quality Management System Structure, Pillars of Quality Management System, Important Aspects of Quality Management.	12
II	Fundamentals of testing: Introduction, Necessity of testing, What is testing? Fundamental test process, The psychology of testing, Historical Perspective of Testing, Definitions of Testing, Approaches to Testing, Testing During Development Life Cycle, Requirement Traceability Matrix, Essentials of Software Testing, Workbench, Important Features of Testing Process, Misconceptions About Testing, Principles of Software Testing, Salient Features of Good Testing, Test Policy, Test Strategy or Test Approach, Test Planning, Testing Process and Number of Defects Found in Testing, Test Team Efficiency, Mutation Testing, Challenges in Testing, Test Team Approach, Process Problems Faced by Testing, Cost Aspect of Testing, Establishing Testing Policy, Methods, Structured Approach to Testing, Categories of Defect, Defect, Error, or Mistake in Software, Developing Test Strategy, Developing Testing Methodologies (Test Plan), Testing Process, Attitude Towards Testing (Common People Issues), Test Methodologies/Approaches, People Challenges in Software Testing, Raising Management Awareness for Testing, Skills Required by Tester,	12

	Testing throughout the software life cycle, Software development models, Test levels, Test types, the targets of testing, Maintenance	
	testing	
III	Unit Testing: Boundary Value Testing: Normal Boundary Value Testing, Robust Boundary Value Testing, Worst-Case Boundary Value Testing, Special Value Testing, Examples, Random Testing, Guidelines for Boundary Value Testing, Equivalence Class Testing: Equivalence Classes, Traditional Equivalence Class Testing, Improved Equivalence Class Testing, Edge Testing, Guidelines and Observations. Decision Table—Based Testing: Decision Tables, Decision Table Techniques, Cause-and-Effect Graphing, Guidelines and Observations, Path Testing: Program Graphs, DD-Paths, Test Coverage Metrics, Basis Path Testing, Guidelines and Observations, Data Flow Testing: Define/Use Testing, Slice-Based Testing, Program Slicing Tools.	12
IV	Software Verification and Validation: Introduction, Verification, Verification Workbench, Methods of Verification, Types of reviews on the basis od Stage Phase, Entities involved in verification, Reviews in testing lifecycle, Coverage in Verification, Concerns of Verification, Validation, Validation Workbench, Levels of Validation, Coverage in Validation, Acceptance Testing, Management of Verification and Validation, Software development verification and validation activities. V-test Model: Introduction, V-model for software, testing during Proposal stage, Testing during requirement stage, Testing during test planning phase, Testing during design phase, Testing during coding, VV Model, Critical Roles and Responsibilities.	12
V	Levels of Testing: Introduction, Proposal Testing, Requirement Testing, Design Testing, Code Review, Unit Testing, Module Testing, Integration Testing, Big-Bang Testing, Sandwich Testing, Critical Path First, Sub System Testing, System Testing, Testing Stages. Special Tests: Introduction, GUI testing, Compatibility Testing, Security Testing, Performance Testing, Volume Testing, Stress Testing, Recovery Testing, Installation Testing, Requirement Testing, Regression Testing, Error Handling Testing, Manual Support Testing, Intersystem Testing, Control Testing, Smoke Testing, Adhoc Testing, Parallel Testing, Execution Testing, Operations Testing, Compliance Testing, Usability Testing, Decision Table Testing, Documentation Testing, Training testing, Rapid Testing, Control flow graph, Generating tests on the basis of Combinatorial Designs, State Graph, Risk Associated with New Technologies, Process maturity level of Technology, Testing Adequacy of Control in New technology usage, Object Oriented Application Testing, Testing of Internal Controls, COTS Testing, Client Server Testing, Web Application Testing, Mobile Application Testing, eBusiness eCommerce Testing, Agile Development Testing, Data Warehousing Testing.	12

Books and References:							
Sr. No.	Title	Author/s	Publisher	Edition	Year		
1.	Software Testing and	William E. Lewis	CRC	Third	2016		
	Continuous Quality		Press				
	Improvement						
2	Software Testing:	M. G. Limaye	TMH		2017		
	Principles, Techniques						
	and Tools						
3.	Foundations of Software	Dorothy Graham, Erik	Cengage	3 rd			
	Testing	van Veenendaal,	Learning				
		Isabel Evans, Rex					
		Black					
4.	Software Testing: A	Paul C. Jorgenson	CRC	4 th	2017		
	Craftsman's Approach		Press				